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## Dr. William Tom Blank

## Chief System Architect at Oculus Facebook

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Abstract: The lecture will be an overview of Oculus mission on both Virtual and Augmented Reality. In addition, the discussion will also be focused on how it isto work for various companies with complete different orientation and mindset and on the other hand for one of the best universities in the world.

Bio: Dr. Blank has received his Master and phD from Stanford University CA on Electronics Engineering. At the beginning of his carrier, he joined Hewlett Packard as production Engineer working on testing and production techniques for various product. Then, he served Stanford University as a research Associate and Acting Assistant Professor for 6 years. The next step in his carrier was a co-founder of MasPar Company in which he was the Vice- President of technology. He was responsible for both the architectural specification, testing, and future product development plans. Also, was responsible for selling the concepts to the development team and the vision to prospective customers. MasPar built a massively parallel processor (MPP) system containing from 1024 to 16384 processor which cost effectively delivered multigigaflop performance in 1990. After leaving MasPar, he joined Microsoft in which he stayed for 16 years. During this period, he participated and led many projects for hardware development from different position within the organization. The last 3 years, he is with Oculus - Facebook as the Chief System Architect working on the Oculus Research Department.

